

V066 BAIT BOAT

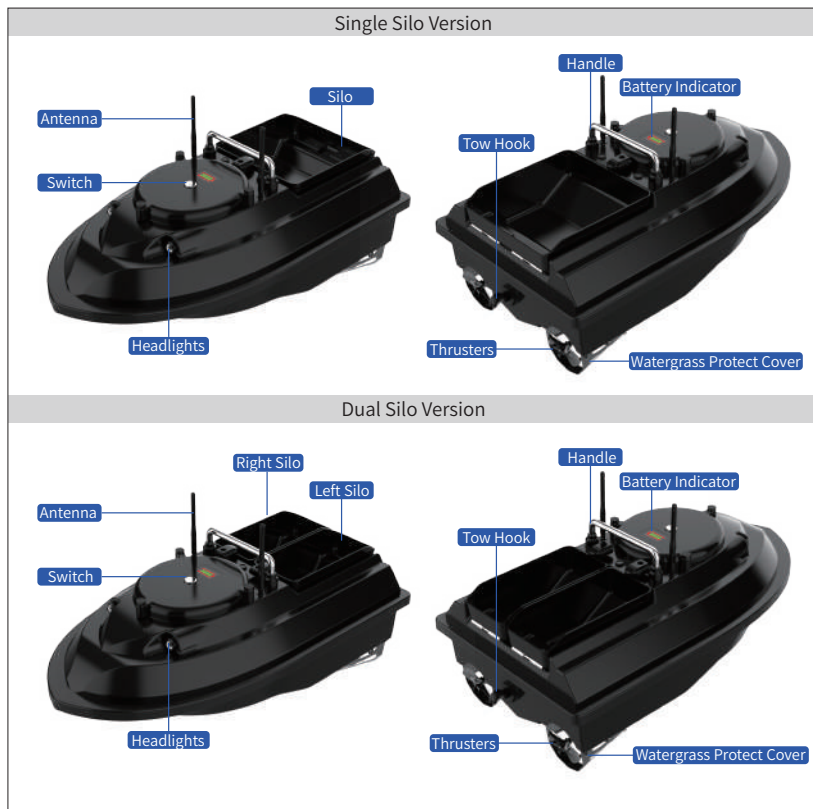
GPS VERSION UESR MANUAL



1.Product Introduction

1.1 Boat Hull Parts

The basic structure of the hull is shown in the figure below:



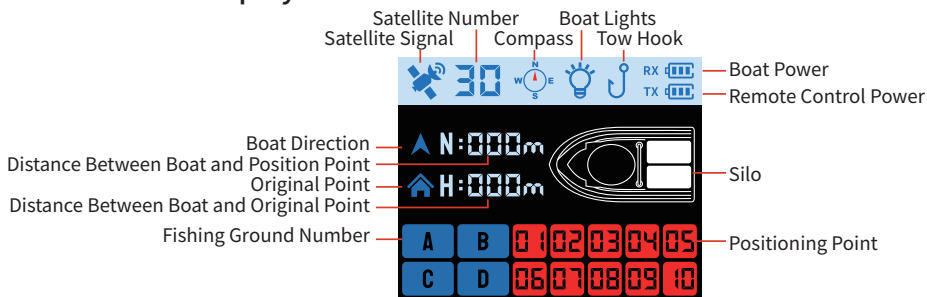
1.2 Buzzer Prompt Instructions

- Both the boat and the remote controller emit a continuous "beep-beep-beep" sound when the battery is in low capacity.
- Press any button on the remote control and it will make a "beep" sound when the operation is successful.
- When arriving at the designated cruise point or original points, a "beep-beep" sound is emitted.

1.3 Remote Control Button Description



1.4 Screen Display Instructions



- **Satellite Signal**: After the frequency matching is completed, when the GPS signal is searched, the icon is always on.
- **Satellite Number**: 00 is displayed when the boat is turned on. When the number of satellites searched is bigger than or equal to 8, the icon changes in real time.
- **Compass**: The compass icon corresponds to the direction of the bow. When not linked, it points to N by default.
- **Boat Lights**: The icon shows the status of the boat light: "steady on - flashing - off"
- **Tow Hook**: The icon flashes when the tow hook servo is activated and stays on after reset.
- **Boat Power**: After pairing, this icon displays the current battery level.
- **Remote Control Power**: After powering on, this icon displays the current battery level.
- **Boat Direction**: The icon flashes blue when fixed-speed cruise control is on. The icon points to the direction of the boat's forward, backward, left turn, and right turn.
- **Distance Between Boat and Position Point**: The distance will be displayed after the positioning point is set. It will show the remaining distance to the target point. When the target positioning point is reached, the distance will show 0.
- **Original Point**: The blue icon lights up after the original point is set.
- **Distance Between Boat and Original Point**: Real-time display of the distance between boat and original point.

- **Fishing Ground Number:** A, B, C, D represent four fishing ground. You need to select a fishing ground before you can set a position point.
- **Silo:** Flashes blue when a silo is selected, flashes red when it is ejected, and returns to white after reset. (Both silo flash simultaneously when the single silo version is selected and ejected)
- **Positioning Point:** An unset point has a red color background, and the number flashes when a point is selected. An already setting point has a yellow background. After entering the electronic anchor mode, the electronic anchor point has a blue background.

2. Using Instructions

2.1 Installation before use

▪ Antenna and Battery Installation:

Power interface
faces forward



① Install the two antennas and tighten them



② Unscrew the nut and remove the battery compartment cover



③ Insert the battery



④ Secure the battery with Velcro straps and plug in the power cord.



⑤ Install the battery compartment cover and screw back the nut

▪ Battery Removal:



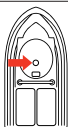
① Hook your fingers around the buckle and pull up



② Lift the battery out of the battery compartment

2.2 Function Operation

Start Up:



① Place the boat on a level surface and switch on the power supply; the headlights will flash rapidly at this point.

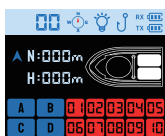


② Once the headlights begin to flash slowly, press and hold the power button on the remote control for three seconds.

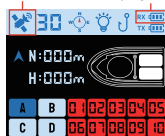
Appears when the number of Satellite searched for is greater than 8.



③ The frequency is successfully linked and the boat light is always on.



Remote control power on screen display



Display current boat battery power

After the frequency is linked, the screen displays

Note: Do not put the boat on the slope before the frequency matching, the headlight flashes quickly as the boat is turned on to indicate that the boat is calibrating the gyroscope, and the interference cannot be interrupted, check whether the left and right motors are working before entering the water.

Remote Control Switch/Button Backlight:



Long press the power button to turn the remote on or off. Short press the power button to turn the button backlight on or off.

Note: When the remote is turned on, the backlight is on by default.



Turn on backlight



Turn off backlight

Sailing Direction:

Forward	Backward
Turn Left	Turn Right

Geomagnetic Calibration:

① Drive the boat 5-6 meters away from the shore.

② Press and hold the hook button for about 3 seconds.

③ The boat automatically turns right twice, then left twice, and stops rotating to complete calibration.

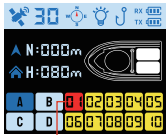
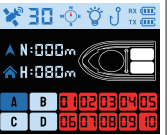
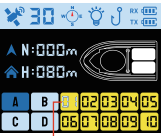
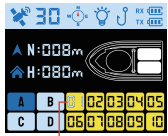
Fishing Ground Settings:

Select Fishing Ground (forced to enter fishing ground selection after calibration)	Confirm Fishing Ground
Short press this button briefly to switch between fishing grounds A, B, C, and D. The selected fishing ground has a blue background that is always on and the letters flashing are flashing.	Short press The blue background of the set fishing ground is always on.

Original Point Setting & One-click Return:

Set The Original Point	Clear Original Point
 Short Press Lights Up 	 Long Press Disappear 
One-click Return	Cancel One-click Return
 Long Press Flash 	 Steady On Press and hold the original point button again or push the joystick down 

Positioning Point Setting & Positioning Point Cruise:

Positioning Point Setting			
 Short press to enter Positioning point selection.	 The selected positioning point number flashes.	 Short press to confirm the positioning point	 The positioning point that have been set are yellow background.
Note: ① A fishing ground can locate 50 points. There are 5 pages in total, with 10 points per page divided into five columns and two rows. If the number of points in a fishing ground is insufficient, you can switch to another fishing ground. ② When a point that has already been set is moved to another location and set as a fixed point again, the new location information will be updated.			
Delete Positioning Point			
 Short press to enter Positioning point selection.	 The selected point number flashes	 Short press to delete the corresponding point / Long press to delete all points Deleted points	 Deleted the point
			 Delete all points (The origin point is not cleared)
Positioning Point Cruise			Cancel Positioning Point Cruise
 Short press to enter Positioning point selection.	 The selected point number flashes.	 Long press to cruise to that point.	 The corresponding point number flashes during cruising.
			 Long press the Cruise button or push the joystick down.

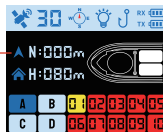
Fixed-speed Cruise control:

Turn on fixed-speed cruise mode



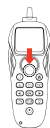
Push the joystick up for more than 5 seconds. The remote control emits a "beep" sound, indicating that the operation is successful.

Cursor Flashing



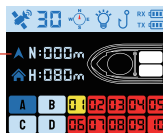
Note: When in fixed-speed cruise mode, the joystick can be used to fine-tune the boat's direction.

Exit the fixed-speed cruise model



Push the joystick down. The remote control emits a "beep" sound, indicating that the operation is successful.

Cursor always on

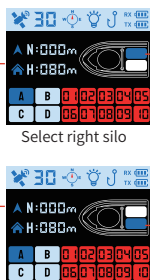


Silo Release:

Dual Silo Version Release Diagram



① Short press to switch silo



Select left silo



② Short press to release the silo



Release left silo

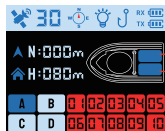
Red flashing, returns to white after the silo knob is reset.

Note: When both silo icons are lit, pressing the OK button has no effect.

Single Silo Version Release Diagram



① Short press to switch silo

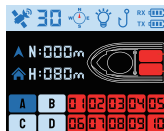


Select silo

Both silos flash blue at the same time.



② Short press to release the silo



Release silo

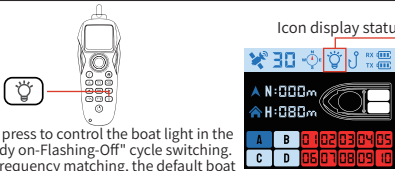
Red flashing, returns to white after the silo knob is reset.

Note: When only a single silo icon is lit, pressing the OK button has no effect.

Note: The silo knob cannot be manually rotated to reset. To reset the silo, press the button again to release the corresponding silo knob, and quickly manually reset the silo before the silo knob is reset.

Lighting Control:

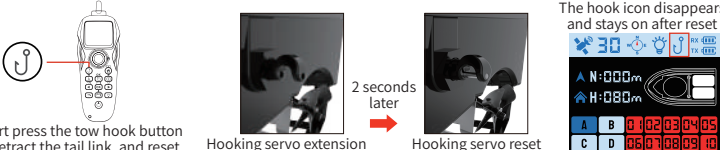
Icon display status changes with the boat light status



Short press to control the boat light in the "Steady on-Flashing-Off" cycle switching. After frequency matching, the default boat light is always on.

Steady On Flash Off

Tow Hook:

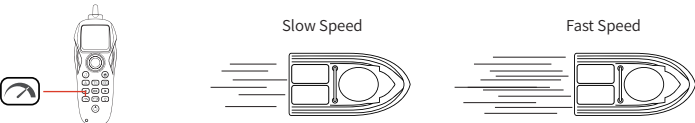


Short press the tow hook button to retract the tail link, and reset after 2 seconds

Hooking servo extension 2 seconds later Hooking servo reset

The hook icon disappears and stays on after reset

Speed Switching:



Short press the speed switch button to control the speed switch. The initial gear is slow speed.

Slow Speed Fast Speed

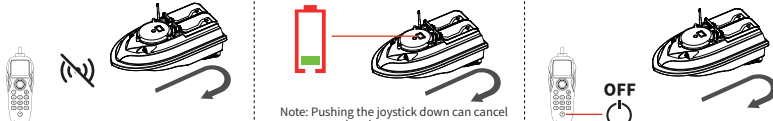
When switching to the first gear, the buzzer beeps once.

When switching to the second gear, the buzzer beeps twice

Low Battery Return/Lost Signal Return:

If the remote controller loses connection with the boat, the boat's battery runs low while the boat is moving, or the remote controller is turned off (no signal received for 20 seconds), the boat will automatically return to its original position point.

Note: To implement this function, you need to set the origin in advance.



Note: Pushing the joystick down can cancel low-battery return.

Electronic Fence:

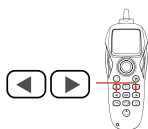
Automatic return when more than 800 metres away from the origin:



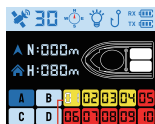
Electronic Anchor Mode:

Setting Up Electronic Anchor Points

The electronic anchor point to be set has been set as a positioning point:



① Short press to switch between any positioning points.



The selected point's digits flash.



② Long press to select this point as an electronic anchor point.

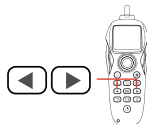


Electronic anchor point turns blue background

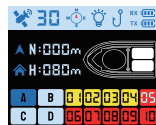
The electronic anchor point to be set has not been set as a positioning point:



① Navigate the boat to the location where the electronic anchor point is to be set.



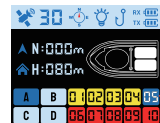
② Short press to switch to any unset positioning point



The selected point's digits flash (e.g. 05).



③ Long press to select this point as an electronic anchor point.



Electronic anchor point turns blue background

Note: After the electronic anchor point is set, the cursor lock cannot be moved left or right, the clear key has no function, and long pressing the joystick cannot activate cruise control. Only the light key, OK key, hopper selection key, and tow hook key functions remain.

Exit electronic anchor mode



Long press the speed switch button to exit electronic anchor mode.



Positioning point interface restored

Electronic Anchor Function Description



After the electronic anchor point is activated, the boat resists the interference of water flow and wind and is fixed at the electronic anchor point.

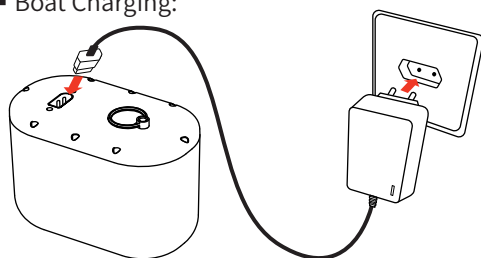
3. Low Battery Reminder and Charging Instructions

3.1 Low Battery Reminder

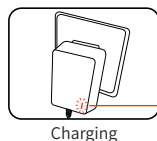
Low Battery On Boat	Low Battery On Remote Control
 ① The remote control emits a continuous beeping sound. ② The boat battery icon on the screen shows 0 bar remaining.	 ① The remote control emits a continuous beeping sound. ② The remote control battery icon on the screen shows 0 bar remaining.
Note: When the battery is low, please drive back the boat and charge it in time to avoid losing the boat.	

3.2 Charging Instructions

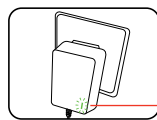
▪ Boat Charging:



Connect the charging cable to the battery power socket and the socket

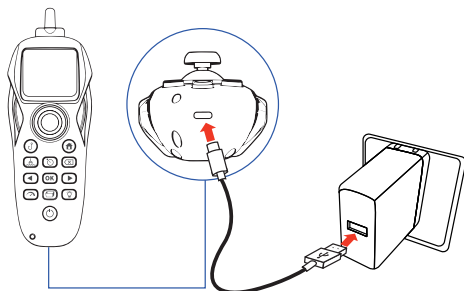


The plug indicator light is red



Charging complete

▪ Remote Control Charging:



Connect the Type-C charging cable to the USB adapter and the bottom port of the remote control



0-3 bars of power cycle display

Charging



3 bars of power are always on

Charging complete

4. Care and Maintenance Guide

▪ Motors

Check for tangled debris after each use.

▪ Boat hull

1. After use, please wipe the water to keep the boat dry and clean.
2. When the battery is not used for a long time, please take it out and charge it for storage.
3. Do not store corrosive liquids and items together
4. Please do not close to high temperature objects
5. When not in use, please store the boat to prevent dusting.

